

Emiliya Mazurak

UX

I'm a UX designer with software development background.

I have completed UX course at General Academy.

While working on my portfolio I've been learning grid principles, layout and wireframing, typography, responsive design, considering accessibility, conducting research and user interviews, designing illustration.

Working as a software developer allowed me to learn how to collaborate effectively and gain experience with Agile processes.

UX projects

UX projects

Portfolio design

- grid principles, layout and wireframing
- designing and coding responsive layout
- typography

Improving Ocado Search

- conducting research and interviews
- designing prototypes
- successfully applied UX process to improve search discoverability

Designing an interview process

- designing flow
- creating script, writing up an invitation

Designing illustrations

- extensive research
- graphic design

Software development

Ocado Technology

Software Engineer December 2014 - now

- working collaboratively with diverse teams, understanding journeys, flows, knowing technical constraints from the start so I know how to better inform possible designs from the start
- working in a strong Agile team
- discovering feature requirements from technical point of view and making them meet user requirements
- owning features, defining requirements, facilitating cross-team feature discoveries and department-wide decisions

HolidayInsider

Java Backend Developer May 2014 - November 2014

- building features aiding customer journey
- suggesting changes to improve user experience on the website
- collaborating with FE developers on building features

targit GmbH

Junior software developer July 2013 - May 2014

- working with diverse international teams
- understanding user flows and complex requirements of financial instruments

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Education

General Assembly

August - September 2017

User Experience Design course

Lviv National Polytechnic University

2010 - 2011

Master Degree in Computer Engineering
(System Programming)

2006 - 2010

Bachelor Degree in Computer Engineering
(System Programming)

Skills

User Research

Interview
User testing

Design Tools

Sketch
Invision
Photoshop

Technical Skills

HTML
CSS
Java
React